

CURRICULUM OVERVIEW

YEAR GROUP	TERM	Humanities Year A	Humanities Year B	PSHCE	Computing	Science	DT/Art (Food Technology covered across the curriculum)	PE	Music
6	SU 2	Anglo-Saxons	WW2	Drugs Ed- Weighing up risks	Coding Starter Unit	Dinosaurs	Modelling	Dance & Games	Hide your fire
	SU 1	Anglo-Saxons	WW2	Emotional Wellbeing- Healthy Minds & SEAL SAY NO TO BULLYING	Coding Unit 6a: More Complex Variables Coding Unit 6b: Object Properties	Electrifying (electricity)	Mechanisms – gears and motorised vehicles	Synchronisation and canon	Cyclic patterns Rhythm and pulse
	SP2	Mayans	Egypt	Healthy Relationships	Website design Formula Spreadsheets E-Safety:	Staying alive animals and humans	Explore Printing link to concerts in ghettos	Gymnastics/games	Explore the importance of music in the polish ghettos- exploring lyrics
	SP1	Mayans	Egypt	Healthy Relationships	Online Dangers & Cyber Bullying		Making Viking villages	Invasion games/dance	
	A2	Railway Children & Buckden	Railway Children & Buckden	Human Rights		Let it Shine (light)	Painting/pastels Turner –link to light	Outdoor and adventurous	Who knows- musical processes
	A1	Railway Children & Buckden (field Work)	Railway Children & Buckden (field Work)	Keeping Safe out and about & SEAL NEW BEGINNINGS		Classifying critters- habitats Evolution & Inheritance	Shakespeare -textiles	Dance/games	No music - Drama
	5	SU 2	Anglo-Saxons	Invaders	Economic wellbeing - Borrowing &	Coding Starter Unit		clay	Striking & fielding cricket

				Earning Money	Coding Unit 5a: Speed Direction and Co-ordinate				
	SU 1	Anglo-Saxons	Invaders	Drugs Ed-Different Influences & SEAL SAY NO TO BULLYING	Coding Unit 5b: Simulations	Circle of Life (Living things/habitats) Animals including Humans	Textiles Quilted parrots/rainforest animals	Outdoor adventure/athletics Gymnastics - flight	Exploring sounds-roundabout
	SP2	Mayans	Egypt	Emotional wellbeing -Dealing with Feelings	Internet skills Formula Spreadsheet	Material World (properties and changes of materials)	Clay Mummy Structure - pyramids	Gymnastics-bridges	
	SP1	Mayans	Egypt	Keeping safe-when things go wrong & SEAL GETTING ON & FALLING OUT	Online risks Cyber bullying	Let's get moving Forces	Collage/Printing linked to fair trade.	Dance/net & ball games	Journey into space
	A2	Space	Space	Stereotypes, discrimination & Prejudice		Space/Scientists	Cams-moving	Invasion games	
	A1	Space	Space	Physical health- In the media & SEAL NEW BEGINNINGS		Space	Representing images-natural & man made world	Dance /invasion games	
4	SU 2		Weather Around the World & European countries	Growing up and Changing	Coding Starter Unit Coding Unit 4a: Variables Coding Unit 4b:	Electricity-power it up Bubbles-chemistry	Textiles		
	SU 1	Animals including Humans	Leeds & Local Area study	& SEAL SAY NO TO BULLYING	Reptilians and loops Spreadsheets	Living Things (living things and their habitats)W	Printing & collage	Dance & weather	Painting with sound/colours

		Flanimals			(linked to maths)	e are astronauts			
	SP2			Playing Safe	Plan and Create animations	Looking at states How does your garden grow	Pneumatics	Swimming	
	SP1	Victorians	Greeks	Physical Health- What is important to me & SEAL GETTING ON & FALLING OUT	Create text, image & sounds in presentations Online risks	What's the Sound (sound) Forces & magnets	Papier mache		Development of music-comparison
	A2	British History Crime & Punishment 1066+		Drugs Ed-making choices	Cyber Bullying	Teeth & eating Mirror Mirror (light)	Paint/pastels music art e.g Mary Delave Construction Make musical instruments	Dance-robots	Pentatonic sounds
	A1	Romans	Stone Age & Iron Age	Democracy & SEAL NEW BEGINNINGS		Food & our bodies Earth Rocks (rocks)	structures		Singing games
3	SU 2		Weather Around the World & European countries	Physical Health- What helps me choose	Coding Starter Unit Coding Unit 3a: Sequence and Animation	Electricity- power it up Bubbles-chemistry	textiles	Dance/gymnastics	
	SU 1	Animals including Humans - Flanimals	Leeds & Local Area study	Economic Wellbeing-Saving, Spending & Budgeting & SEAL SAY NO TO BULLYING	Coding Unit 3b: Selection Presenting data in graphs and charts Emails	Living Things (living things and their habitats) We are astronauts	Mechanisms - levers/pivots	Dance & athletics	
	SP2			Identity, society & equality-	Combining texts	Looking at states	Clay/plasticine animals	Gymnastics/striking &	Animal magic

				celebrating differences	images and sounds	How does your garden grow		fielding games	
	SP1	Victorians	Greeks	Emotional well-being Strengths & Challenges	Perform web searches E-Safety: Risks online and Cyber bullying	What's the Sound (sound) Forces & magnets	Clay/papier mache Linked to volcanoes	Dance stretching and curling Net & wall games	
	A2	British History Crime & Punishment 1066+		Bullying-see,say,stop		Teeth & eating Mirror Mirror (light)	Collage and printing Symmetry and patterns	Gymnastics symmetry and asymmetry	Play it again rhythmic patterns
	A1	Romans	Stone Age & Iron Age	Drugs Ed-Tobacco is a drug & SEAL NEW BEGINNINGS		Food & our bodies Earth Rocks (rocks)	Design own garden	Dance/invasion games	Exploring arrangements
2	SU 2	Famous People	Seaside	Drugs Ed-Medicines & Me	Coding Starter Unit	Holidays-everyday materials	Seasonal spinning wheel-mechanisms	Gymnastics-high & low P.E games	Rain rain go away
	SU 1	Exploring & Explorers	Kings & Queens	Keeping safe-indoors & outdoors & SEAL SAY NO TO BULLYING	Coding Unit 2a: Inputs Coding Unit 2b: Buttons & Instructions		Printing & drawing	Dance unit 4 Mini athletics	
	SP2	Food	Moving & Growth	Boys & Girls-families	Collecting data to present in Pictograms Capture and download images from devices	Young master chef healthy living Young Gardeners (living things and their habitats) Healthy Me-animals & humans	Clay tiles-patterns	Gymnastics unit G Striking & fielding	
	SP1	Polar Adventures	Great Fire of London		Identify Uses of IT	Polar Adventures	textiles	Dance unit 3 Net and wall games	What's the score

	A2	Africa	Desert Island (animals including humans / seasonal change)	Emotional Wellbeing-Friendship	beyond school Create pictures using digital tools and applications	On safari-plants Desert Island (animals including humans/seasonal change)	collage	Gymnastics/invasion games	
	A1	Weather	Our Local Area	Physical Wellbeing-What keeps me healthy? & SEAL NEW BEGINNINGS	Keyboard skills E-Safety Keeping personal information private	Seasonal changes & Everyday materials	portraits	Dance & invasion games	Exploring pitch
1	SU 2	Famous People	Seaside	Economic Wellbeing- My Money	Understanding Instructions Coding Unit 1a: On the Move	Holidays-everyday materials	Collage spinning wheel of seasons	Gymnastics P.E games	Exploring sounds-sounds interesting
	SU 1	Exploring & Explorers	Kings & Queens	Emotional Wellbeing-Feelings & SEAL SAY NO TO BULLYING	Coding Unit 1b: Simple Inputs Using IT to		Textiles-structures	Dance unit 2 Mini athletics	Exploring pulse & rhythm
	SP2	Food	Moving & Growth	Drugs Ed-What do we put into and onto bodies	Collect data to present in Pictograms Capture and download images from devices Navigating Simple Websites	Young master chef healthy living Young Gardeners (living things and their habitats) Healthy Me-animals & humans	Sliding mechanisms	Gymnastics Striking & fielding	Exploring duration
	SP1	Polar Adventures	Great Fire of London	Identity, Society & Equality Me & Others	Online Rules and Risks	Polar Adventures	Primary/secondary colours-mood painting	Dance Net and wall games	Hot and cold sounds

				& SEAL GETTING ON & FALLING OUT				
A2	Africa	Desert Island (animals including humans / seasonal change)	Keeping Safe- Feeling Safe		On safari- plants Desert Island (animals including humans/ seasonal change)	printing	Gymnastics Invasion games	
A1	Weather	Our Local Area	Physical Health Fun times & SEAL NEW BEGINNINGS		Seasonal changes & Everyday materials	Drawing – shapes and self portrait	Dance Invasion games	